

2006 Shooting Stars Invitational Tournament
Ithaca, NY
TOURNAMENT RULES

1. Age Levels: There are four age levels in this tournament: 12 and under (12U) 14 and under (14U) 16 and under (16U) and 19 and under (19U)
2. Registered Players: All players registering for the tournament must be registered on a USA hockey team for the current season and be able to show proof of registration at the tournament. Canadian teams can participate in the tournament if they are properly registered in Canada and their team members' birth dates align with the USA age groupings.
3. Game Format: We will strive to play a round robin format at each age level. If there are a large number of teams in one of the age groups, this group may be divided into two groups with single elimination crossover and championship games possible. For age groups playing a pure round robin format, the top two teams will play each other for the championship. Standings will be determined on the basis of two (2) points for a win, one (1) point for a tie, and zero (0) points for a loss.
4. Length of games: All 19U, 16U and 14U teams will play three 15-minute stop-time periods with 2 minute minor penalties. 12U teams will play 12 minute stop-time periods with 1:30 minute minor penalties. The ice will be resurfaced at the end of each game.
5. Defaults: Should there be a willful default by a team in the tournament, that team is eliminated from further tournament play and the winner from the default is awarded the win and receives the score of 1-0.
6. Overtime: For regular or consolation games, games tied at the end of regulation play will end in a tie. For any crossover and championship games, teams tied at the end of regulation play will play overtime periods of 5 minutes beginning with 5 on 5 then 4 on 4. The team scoring the first goal in overtime play wins. If still tied at this point, the winner will be decided by a shootout.
7. Shootout: In the event that neither team scored a goal during overtime play, a shootout will take place in accordance with NYSAHA Rule #20D.
8. Tie Breaking Rules: If two or more teams have an equal number of points at the conclusion of regular round robin games, their position in the standings shall be determined by:
 - a. The results of the games played head to head
 - b. Goal ratio: total number of goals for divided by the total number of goals for plus goals against, in all round robin games (GF^*/GF^*+GA). The team with the highest ratio prevails.
*a maximum 6 goal differential per game will be used (ex: 10-2 score = 2 goals against, 8 goals for); increasing the score to a greater than 6 goal differential will not increase a team's goal ratio
 - c. If still tied, the team with the fewest goals scored against in all round robin games, up to a maximum of 6 goals against per game, will prevail.
 - d. If still tied, the winner of a single coin toss will take the higher position.

9. Fighting and Game Misconduct: Fighting is not allowed. Any player and/or team official assessed a fighting penalty will be suspended for the remainder of the tournament. Any player and/or team official who is assessed a game penalty will be suspended for the remainder of the tournament.
10. Mercy Rule: If one team is ahead by seven or more goals at any point in the third period, the clock will change to running time.
11. General Rules: Except as indicated here, all USA Hockey rules will govern and will be enforced.
12. A Disciplinary Committee will operate during this tournament in accordance with NYSAHA Rule #6A.